User Interface Design

Characteristics of a user interface

- **1. Speed of learning:** A good user interface should be easy to learn and it should not require its users to memorize commands.
- **2. Attractiveness.** A good user interface should be attractive to use. In this respect, graphics-based user interfaces have a definite advantage over text-based interfaces.
- **3. Consistency.** The commands supported by a user interface should be consistent. Consistency facilitates speed of learning

Characteristics of a user interface

- **4.** Feedback. A good user interface must provide feedback to various user actions.
- **5. Error recovery (undo facility).** While issuing commands, even the expert users can commit errors. Therefore, a good user interface should allow a user to undo a mistake committed by him while using the interface.
- 6. User guidance and on-line help. Users seek guidance and on-line help when they either forget a command or are unaware of some features of the software. Whenever users need guidance or seek help from the system, they should be provided with the appropriate guidance and help.

Characteristics of a user interface

- 7. Speed of use
- 8. Speed of recall
- 9. Error prevention

Graphical User Interface vs. Textbased User Interface

- In a GUI multiple windows with different information can simultaneously be displayed on the user screen. This is perhaps one of the biggest advantages of GUI over text-based interfaces.
 - Iconic information representation and symbolic information manipulation is possible in a GUI

A GUI usually supports command selection using an attractive and user-friendly menu selection system.
In a GUI, a pointing device such as a mouse or a light pen can be used for issuing commands. The use of a pointing device increases the efficacy issue procedure.

- On the other hand, a text-based user interface can be implemented even on a cheap alphanumeric display terminal.
 - Graphics terminals are usually much more expensive than alphanumeric terminals.

Types of user interfaces

- User interfaces can be classified into the following three categories:
 - 1. Command language based interfaces
 - 2. Menu-based interfaces
 - 3. Direct manipulation interfaces

Command Language-based Interface

- is based on designing a command language which the user can use to issue the commands.
- The user is expected to frame the appropriate commands in the language and type them in appropriately whenever required.
- Command language-based interfaces allow <u>fast</u> <u>interaction</u> with the computer and simplify the <u>input of</u> <u>complex commands</u>.

Welcome to FreeDOS

CuteMouse v1.9.1 alpha 1 [FreeDOS] Installed at PS/2 port C:\>ver

FreeCom version 0.82 pl 3 XMS_Swap [Dec 10 2003 06:49:21]

C:\>dir Volume in drive C is FREEDOS_C95 Volume Serial Number is 0E4F-19EB Directory of C:\

FDOS <DIR> 08-26-04 6:23p AUTOEXEC BAT 435 08-26-04 6:24p BOOTSECT BIN 512 08-26-04 6:23p 93,963 08-26-04 6:24p Command Com CONFIG 801 08-26-04 6:24p SYS FDOSBOOT BIN 512 08-26-04 6:24p KERNEL SYS 45,815 04-17-04 9:19p 6 file(s) 142,038 bytes 1 dir(s) 1,064,517,632 bytes free

C:\>

[root@localhost ~]# ping -g fa.wikipedia.org		
PING text.pmtpa.wikimedia.org (208.80.152.2) 56(84) bytes of data.		
AC A A A A A A A A A A A A A A A A A A		
text.pmtpa.wikimedia.org ping statistics		
l packets transmitted, 1 received, 0% packet loss, time Oms		
rtt min/avg/max/mdev = 540.528/540.528/540.528/0.000 ms		
[root@localhost ~]# pwd		
/root		
[root@localhost ~]# cd /var		
froot@localhost var]# ls -la		
total 72		
drwxr-xr-x. 18 root root 4096 Jul 30 22:43 .		
drwxr-xr-x. 23 root root 4096 Sep 14 20:42		
drwxr-xr-x. 2 root root 4096 May 14 00:15 account		
drwxr-xr-x. 11 root root 4096 Jul 31 22:26 cache		
drwxr-xr-x. 3 root root 4096 May 18 16:03 db		
drwxr-xr-x. 3 root root 4096 May 18 16:03 empty		
drwxr-xr-x. 2 root root 4096 May 18 16:03 games		
drwxrwxT. 2 root gdm 4096 Jun 2 18:39 <mark>gdm</mark>		
drwxr-xr-x. 38 root root 4096 May 18 16:03 lib		
drwxr-xr-x. 2 root root 4096 May 18 16:03 local		
lrwxrwxrwx. 1 root root 11 May 14 00:12 lock ->/run/lock		
drwxr-xr-x. 14 root root 4096 Sep 14 20:42 log		
lrwxrwxrwx. 1 root root 10 Jul 30 22:43 mail -> spool/mail		
drwxr-xr-x. 2 root root 4096 May 18 16:03 nis		
drwxr-xr-x. 2 root root 4096 May 18 16:03 opt		
drwxr-xr-x. 2 root root 4096 May 18 16:03 preserve		
drwxr-xr-x. 2 root root 4096 Jul 1 22:11 report		
lrwxrwxrwx. 1 root root 6 May 14 00:12 run ->/run		
drwxr-xr-x. 14 root root 4096 May 18 16:03 spool		
drwxrwxrwt. 4 root root 4096 Sep 12 23:50 <mark>tmp</mark>		
drwxr-xr-x. 2 root root 4096 May 18 16:03 yp		
[root@localhost var]# yum search wiki		
Loaded plugins: langpacks, presto, refresh-packagekit, remove-with-leaves		
	2.7 kB	00:00
rpmfusion-free-updates/primary_db	206 kB	00:04
	2.7 kB	00:00
	5.9 kB	00:00
	4.7 kB	00:00
updates/primary_db 73% [====================================	2.6 MB	00:15 ETA

Menu-based Interface

- An important advantage of a menu-based interface over a command language-based interface is that a menu-based interface does not require the users to remember the exact syntax of the commands.

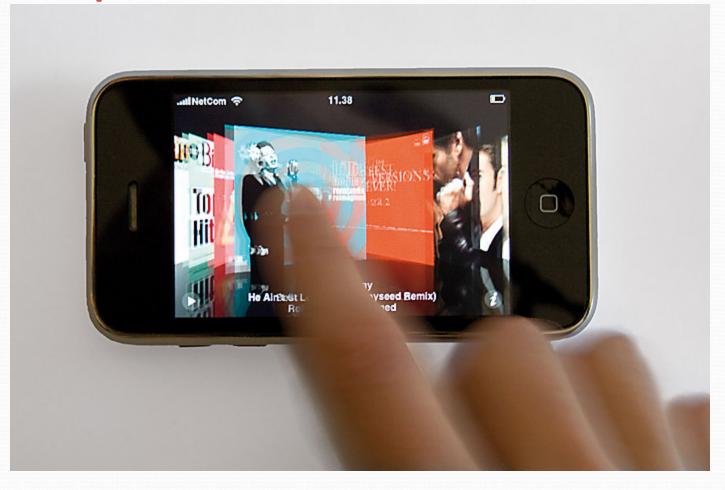
A menu-based interface is based on recognition of the command names, rather than recollection.

Author(s)		
Title		match substring 💌
Year		match substring match exact
Journal(s)		match fuzzy
Keyword(s)		
Format	only online resources	
Sources	Living Reviews in Relativity (12453 References)	
	Living Reviews in Solar Physics (2687 References)	
Output	sort by year 🔄 and give me 10 results per page	•
Search	Clear	Help

Direct Manipulation Interfaces

- Direct manipulation interfaces present the interface to the user <u>in the form of visual models</u> (i.e. icons or objects).
 For this reason direct manipulation interfaces are
 - For this reason, direct manipulation interfaces are sometimes called as **iconic interface**.

In this type of interface, the user issues commands by performing actions on the visual representations of the objects, **e.g.** pull an icon representing a file into an icon representing a trash box, for deleting the file.





*actual product may vary

Important advantages of iconic interfaces include the fact that the icons can be recognized by the users very easily, and that icons are **language-independent**.

Question

Which of the following is not a type of user interface?

- a. Command language based
- b. Menu based
- c. Efficiency based
- d. Direct manipulation based